

# OpenRTM-aist (Python) - バグ #1471

## MobileRobotCanvasのバグ

2010/05/12 16:32 - kurihara

ステータス:	終了	開始日:	2010/05/12
優先度:	通常	期日:	
担当者:	kurihara	進捗率:	100%
カテゴリ:		予定工数:	0.00時間
対象バージョン:			

### 説明

Tk Mobile Robot

Simulator上のcreateボタンにてRTCを複数個生成した後に、RTCをdeleteボタンで削除するとエラーが出力される。

Exception in thread Thread-1:

Traceback (most recent call last):

```
File "C:/Python25/lib/threading.py", line 460, in __bootstrap
    self.run()
File "C:/Python25/lib/threading.py", line 440, in run
    self._target(*self._args, **self._kwargs)
File "C:/Python25/lib/site-packages/OpenRTM_aist/Timer.py", line 90, in run
    self.invoke()
File "C:/Python25/lib/site-packages/OpenRTM_aist/Timer.py", line 148, in invoke
    self._tasks[i].listener.invoke()
File "C:/Python25/lib/site-packages/OpenRTM_aist/Listener.py", line 100, in invoke
    self.cb(self.obj)
File "C:/Python25/lib/site-packages/OpenRTM_aist/Manager.py", line 1792, in cleanupComponents
    self.deleteComponent(comp=_comp)
File "C:/Python25/lib/site-packages/OpenRTM_aist/Manager.py", line 991, in deleteComponent
    factory.destroy(comp)
File "C:/Python25/lib/site-packages/OpenRTM_aist/Factory.py", line 338, in destroy
    self._policy.onDelete(comp)
File "C:/Python25/lib/site-packages/OpenRTM_aist/NumberingPolicy.py", line 174, in onDelete
    pos = self.find(obj)
File "C:/Python25/lib/site-packages/OpenRTM_aist/NumberingPolicy.py", line 202, in find
    raise NumberingPolicy.ObjectNotFound()
ObjectNotFound: <OpenRTM_aist.NumberingPolicy.ObjectNotFound instance at 0x01ABDE40>
```

```
Exception exceptions.AssertionError: AssertionError('release() of un-acquire()d lock',) in <bound method ScopedLock.__del__ of <OpenRTM_aist.Guard.ScopedLock instance at 0x01AABB70>> ignored
```

### 履歴

#1 - 2010/05/12 17:00 - kurihara

- ステータスを新規から解決に変更

- 進捗率を0から100に変更

[r356](#) [r357](#) にて修正

<https://openrtp.jp/redmine/repositories/revision/openrtm-aist-python/356>

<https://openrtp.jp/redmine/repositories/revision/openrtm-aist-python/357>

#2 - 2011/04/29 21:03 - n-ando

- ステータスを解決から終了に変更